

Year 8 Design and Technology Textiles Colour Band Descriptors

“Green” Skills Criteria - Practical	“Green” Skills Criteria - Theory
I can talk about my ideas and what I am making.	I can use research to generate ideas inspired by Gaudi.
I can use CAD (2D Design) to design the digital print for my fabric.	I can follow procedures for health and safety in the Textiles room.
I can develop at least one of my ideas further for the shape of my lantern.	I can use labelling and notes to explain my final idea.
I can use a range of hand tools and equipment.	
I can use a sewing machine safely.	

“Pink” Skills Criteria - Practical	“Pink” Skills Criteria - Theory
I can use research to generate innovative ideas inspired by Gaudi.	I can use crating to present an isometric view of my final design idea.
I can talk about my ideas and what I am making.	I can follow procedures for health and safety in the Textiles room.
I can use CAD (2D Design) to design the digital print for my fabric.	I can use labelling and notes to explain my final idea.
I can use paper modelling to develop creative ideas for the shape of my lantern.	
I can use a range of hand tools and equipment and explain my choice.	
I can use a sewing machine safely.	

“Yellow” Skills Criteria - Practical	“Yellow” Skills Criteria - Theory
I can use the architecture of Gaudi to inspire innovative ideas.	I can follow procedures for health and safety in the Textiles room.
I can use an iterative design process and annotated sketches to develop my ideas.	I can present detailed, rendered drawings of my final idea in isometric projection.
I can use CAD (2D Design) to design and develop the design for my digital printing.	I can evaluate my lantern and explain how it could be improved.
I can accurately apply a range of finishing techniques such as embroidery and embellishment to improve the appearance of my finished lantern	
I can use a range of manufacturing techniques including handcraft skills and machinery precisely and accurately.	

"Blue" Skills Criteria - Practical	"Blue" Skills Criteria - Theory
I can develop and communicate my design ideas using modelling and annotated sketches.	I can follow procedures for health and safety in the Textiles room.
I can use CAD (2D Design) to design and develop ideas and colourways for my digital print.	I can evaluate my products and ideas and say how to improve them.
I can explain the process of sublimation printing.	I can use research to generate innovative and creative ideas inspired by Gaudi.
I can accurately apply a range of finishing techniques such as embroidery or embellishment to improve the appearance of my finished lantern.	
I can use a broad range of manufacturing techniques including handcraft skills and machinery independently and accurately.	

"Salmon" Skills Criteria - Practical	"Salmon" Skills Criteria - Theory
I can develop and communicate my ideas using modelling and detailed, annotated sketches in an iterative design process.	I can use research to generate innovative and creative ideas inspired and influenced by Gaudi.
I can use CAD (2D Design) to develop and present my design ideas in a range of colourways using trend forecasting to inspire the palettes.	I can consider a range of contexts (leisure, fashion) to develop my own detailed design criteria that include a wider range of requirements such as environmental, aesthetic, quality and safety.
I can apply a range of finishing techniques such as embroidery or embellishment accurately and precisely to improve the appearance of my finished product.	I understand and can explain the process of sublimation printing.
I can use a broad range of manufacturing techniques including handcraft skills and machinery precisely.	I can follow procedures for health and safety in the Textiles room.
I can test, develop and refine my ideas and products against my design criteria taking into account the views of users.	I understand and can explain the properties of the synthetic, non-woven fabric used to make my lantern.